

**2023-24 ART Progression map:** breaks down the key concepts to specify the most important knowledge and how that knowledge builds within the curriculum.

Key Concepts	Year 7	Year 8	Year 9	Year 10	Year 11
<b>Line</b>	T1 – Induction T2 – T3 - Monsters	T1 - Induction & Hockney Perspective T2 - T3 – Food	T1 - Induction & Portraits T2 – Pop Art T3 – Distortion & Op Art	T1 - Formal Elements Op Art Structure T2 - Structure Designing & construction	T1 - Induction Word and Image T2 & T3 HT5 Externally Set Assignment
<b>Shape</b>	T1 – Induction T2 – Natural form, Matisse T3 - Monsters	T1 - Induction & Hockney T2 - Sarah Graham T3 - Fantastic Fruit	T1 - Induction & portraits, Mask Plaques T2 – Pop Art T3 – Distortion & Op Art	T1- Formal Elements, Op Art Structure T2 - Structure Designing & construction T3 - Sculpture	T1 - Induction Word and Image T2 & T3 HT5 Externally Set assignment
<b>Form</b>	T1 – Induction T2 – Natural form T3 - Monsters	T1 - Induction & Hockney T2 - Sarah Graham T3 - Fantastic Fruit	T1 - Induction & Portraits, Mask Plaque T2 – Pop Art T3 - Op Art	T1 – Formal Elements, Op Art Structure T2 - Structure Designing & construction T3 - Sculpture	T1 - Induction Word and Image T2 & T3 HT5 Externally Set assignment
<b>Tone</b>	T1 – Induction Hundertwasser T2 - Natural form T3 - Monsters	T1 - Induction & Hockney T2 - Sarah Graham T3 -	T1 - Induction & Portraits T2 – T3 - Op Art	T1 – Formal Elements, Op Art Structure T2 - Structure Designing & construction T3 -	T1 - Induction Word and Image T2 & T3 HT5 Externally Set assignment
<b>Texture</b>	T1 - T2 - Natural form T3 - Monsters	T1 - Induction & Hockney T2 - T3 - Fantastic Fruit	T1 - Mask Plaque T2 – T3 - Op Art	T1 - Formal Elements, Op Art Structure T2 - Structure Designing & construction T3 - Sculpture	T1 - Induction Word and Image T2 & T3 HT5 Externally Set assignment
<b>Pattern</b>	T1 - Hundertwasser T2 - Matisse T3 - Monsters	T1 - Induction & Hockney T2 – T3 - Fantastic Fruit	T1 - Mask Plaques T2 – Pop Art T3 - Distortion, Op Art	T1 - Formal Elements, Op Art Structure T2 - Structure Designing & construction T3 - Sculpture	T1 - Induction Word and Image T2 & T3 HT5 Externally Set assignment

<b>Colour</b>	T1 – Hundertwasser T2 - Matisse T3 -	T1 - Hockney T2 - Sarah Graham T3-	T1 - T2 – Pop Art T3 - Op Art	T1 - Formal Elements, Op Art Structure T2 - Structure Designing & construction T3 - Sculpture	T1 - Induction Word and Image T2 & T3 HT5 Externally Set assignment
<b>Space</b>	T1 - Hundertwasser T2 - Matisse T3 -	T1 - Induction & Hockney T2 - Perspective T3 - Fantastic Fruit	T1 - T2 – Pop Art T3 - Op Art	T1 - Formal Elements, Op Art T2 - Structure Designing & construction T3 - Sculpture	T1 - Induction Word and Image T2 & T3 HT5 Externally Set assignment
<b>Composition</b>	T1- Induction & Hundertwasser T2 - Natural form T3 -	T1 - Hockney T2 - Sarah Graham T3 -	T1 - Mask Plaque T2 - Pop Art T3 - Distortion	T1 - Formal Elements, Op Art T2 - Structure Designing T3 - Sculpture - construction	T1 - Induction Word and Image T2 & T3 HT5 Externally Set assignment
<b>Investigate</b>	T1-Hundertwasser T2 - T3 - Monsters	T1 - Hockney T2 - Sarah Graham T3 -	T1 - Mask Plaques T2 – T3 - Op Art	T1 - Op Art T2 - Structure T3 -	T1 - Word & Image T2 & T3 HT5 Externally Set assignment
<b>Analyse</b>	T1 – Hundertwasser T2 - Natural Form T3	T1 - Hockney T2 - Sarah Graham T3 -	T1 - Portraits T2 – Pop Art T3 -	T1 – Op Art T2 - Structure T3 - Structure	T1 - Word and Image T2 & T3 HT5 Externally Set assignment
<b>Digital media</b>	T1- Hundertwasser T2 - T3 - Monsters	T1 - Hockney T2 - Sarah Graham T3 - Fantastic Fruit	T1 - Portraits T2 – Pop Art T3 - Distortion	T1 - Structure T2 - Structure T3 - Word and Image	T1 - Word and Image T2 & T3 HT5 Externally Set assignment

**Long-term plan:** organises the knowledge from the progression map into units to give an overview of what is taught when in the curriculum.

- **Unit map:** organises the knowledge from the progression map into units to give an overview of what is taught when in the curriculum.

Year 7									
Autumn Term				Spring Term				Summer Term	
<b>Unit Title:</b> Baseline & Induction	<b>Unit length:</b> 8 weeks 8 lessons - Baseline & basic skills	<b>Unit Title:</b> Art Colour Hundertwasser	<b>Unit length:</b> 9 weeks 9 lessons (2 weeks in Spring Term)	<b>Unit Title:</b> Natural Form	<b>Unit length:</b> 4 weeks 4 lessons (1 week of HT4)	<b>Unit Title:</b> Matisse	<b>Unit length:</b> 5 Weeks 5 lessons	<b>Unit Title:</b> ART Monsters 6 weeks	<b>Unit length:</b> ART Monsters 6 weeks 1 week DIRT display
<b>Domains of Knowledge:</b> Drawing - Tonal variation Application of tone to shapes to create 3D Drawing - observational drawing		<b>Domains of Knowledge:</b> Drawing - Design Drawing - application of tone with colour Analyse investigate		<b>Domains of Knowledge:</b> Drawing - Observational/ primary & Secondary Drawing for different purposes Drawing Mark-making		<b>Domains of Knowledge:</b> Drawing - Collage Mixed Media		<b>Domains of Knowledge:</b> Constructive Sculpture Drawing - Designing	
<b>Key Concepts:</b> <ul style="list-style-type: none"> <li>Line</li> <li>Tone</li> <li>Shape</li> <li>Form</li> </ul>		<b>Key Concepts:</b> <ul style="list-style-type: none"> <li>Tone</li> <li>Pattern</li> <li>Colour</li> <li>Composition</li> </ul>		<b>Key Concepts:</b> <ul style="list-style-type: none"> <li>Line</li> <li>Shape</li> <li>Form</li> <li>Pattern</li> <li>Texture</li> </ul>		<b>Key Concepts:</b> <ul style="list-style-type: none"> <li>Shape</li> <li>Form</li> <li>Pattern</li> <li>Texture</li> <li>Composition</li> </ul>		<b>Key Concepts:</b> <ul style="list-style-type: none"> <li>Form</li> <li>Shape</li> <li>Tone</li> <li>Texture</li> <li>Pattern</li> </ul>	
<b>Gateway knowledge:</b> Basic pencil skills		<b>Gateway knowledge:</b> Rendering; Gradient shading Motor control techniques Research skills		<b>Gateway knowledge:</b> Understanding of rendering techniques. Gradient shading Use of graphic materials		<b>Gateway knowledge:</b> Motor control techniques Basic shapes Tonal Shading		<b>Gateway knowledge:</b> Mark-making Gradient What is 2D what is 3D, what is a sculpture	

<b>Assessment end-points:</b> Baseline assessment - assess evidence use of gradient, tone and basic colour, shape, form knowledge  Mastery Task - 3D rendering in pencil/monochrome of basic shapes  Knowledge of health and safety issues	<b>Assessment end-points:</b> Colour Theory knowledge <b>Hundertwasser inspired drawing;</b> Drawing - design Mastery; Pencil crayon rendering skills with colour. - Gradient shading - Gradient with harmonious colour <b>Research &amp; analysis doc;</b> -Research skills & basic analysis of formal elements	<b>Assessment end-points:</b> Observational drawing Use of line/texture/gradient.  Mastery of technique to create 3D shape	<b>Assessment end-points:</b> Collaged picture <b>Painting techniques</b> Flat paint block colour Motor skill Understanding of colour	<b>Assessment end-points:</b> 3D Monster sculpture;  Making a 3D free standing Sculpture from found materials  Modelling  How to translate 2D drawings into 3D structure	<b>Assessment end-points:</b> 3D Monster sculpture; Monster Design;  Mastery of rendering skills  Colour to create form
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Year 8									
Autumn Term				Spring Term				Summer Term	
<b>Unit Title:</b> Induction	<b>Unit length:</b> 4 weeks 4 lessons	<b>Unit Title:</b> Hockney Print	<b>Unit length:</b> 6 Weeks 6 Lessons	<b>Unit Title:</b> Hockney Print Cont	<b>Unit length:</b> 3 Weeks 3 Lessons	<b>Unit Title:</b> Sarah Graham Food	<b>Unit length:</b> 8 Weeks 8 Lessons	<b>Unit Title:</b> Fantastic Fruit	<b>Unit length:</b> 14 Lessons 1 Week display
<b>Domains of Knowledge:</b> Drawing  Drawing - perspective one and two point	<b>Domains of Knowledge:</b> Drawing - perspective (one point) Rendering Research skills; writing a biography	<b>Domains of Knowledge:</b> Contextual knowledge; Analysis, comparison, opinion Painting - colour theory & gradient	<b>Domains of Knowledge:</b> Drawing - rendering Painting - gradient, blending colour harmoniously Tone/value	<b>Domains of Knowledge:</b> Drawing Construction techniques using the basic shapes - idea generation - iterative design Rendering	<b>Domains of Knowledge:</b> 3D Modelling - clay				
<b>Key Concepts:</b> <ul style="list-style-type: none"> <li>Formal Elements</li> <li>Analysis</li> <li>Form</li> <li>Shape</li> </ul>	<b>Key Concepts:</b> <ul style="list-style-type: none"> <li>Colour</li> <li>Pattern</li> <li>Texture</li> </ul>	<b>Key Concepts:</b> <ul style="list-style-type: none"> <li>Colour</li> <li>Tone/value</li> </ul>	<b>Key Concepts:</b> <ul style="list-style-type: none"> <li>Line</li> <li>Tone</li> <li>Shape</li> <li>Colour</li> </ul>	<b>Key Concepts:</b> <ul style="list-style-type: none"> <li>Pattern</li> <li>Colour</li> </ul>	<b>Key Concepts:</b> <ul style="list-style-type: none"> <li>Form</li> <li>Shape</li> <li>Space</li> </ul>				

<ul style="list-style-type: none"> <li>Line</li> </ul>	<ul style="list-style-type: none"> <li>Line - mark-making</li> <li>Composition</li> </ul>	<ul style="list-style-type: none"> <li>Contextual - Analysis knowledge - Modern Art</li> </ul>		<ul style="list-style-type: none"> <li>Composition</li> </ul>	<ul style="list-style-type: none"> <li>Texture</li> </ul>
<b>Gateway knowledge:</b> Retrieval knowledge from year 7 Rendering 3D  Colour theory Types of line	<b>Gateway knowledge:</b> Analysis techniques of a piece of artwork Colour Theory Texture actual and visual Rendering techniques to create flat gradient and 3D Research skills	<b>Gateway knowledge:</b> Colour theory Analysis of artwork	<b>Gateway knowledge:</b> Colour theory Analysis of artwork	<b>Gateway knowledge:</b> Pattern repeat Mark- Making 3D rendering	<b>Gateway knowledge:</b> Modelling skills 3D form
<b>Assessment end-points:</b> Understanding of gateway knowledge Baseline assessment before and after shows retrieval and retention <b>One point Perspective Drawing &amp; two point perspective drawing ;</b> Understanding of perspective to create distance and depth in a formal and informal way  Use of line and perspective to create 3D image	<b>Assessment end-points:</b> Colourway drawings  Range of 'colourways'; shows understanding of colour combinations  Research project; Personal response Range of digital skills	<b>Assessment end-points;</b> Literacy; written comparison of two different styles of art  Development of colour theory to include tints and shades  Painting technique; flat, gradient, blended harmonious	<b>Assessment end-points:</b> Painted study of an artists work  Drawing from observation  Painting in the style  Photography	<b>Assessment end-points:</b> Fantastic fruit design drawn using construction techniques Rendering techniques based on previous mark-making	<b>Assessment end-points:</b> Fantastic fruit inspired 3D form in clay

Year 9											
Autumn Term				Spring Term				Summer Term			
<b>Unit Title:</b> Baseline and Introduction Careers Portrait Grid	<b>Unit length:</b> 6 weeks 6 lessons 4 Weeks 4 Lessons	<b>Unit Title:</b> <b>Mask Plaques</b> Bio mechanical art	<b>Unit length:</b> 5 weeks 5 lessons	<b>Unit Title:</b> <b>Mask Plaques</b> Bio mechanical art	<b>Unit length:</b> 3 lessons	<b>Unit Title:</b> <b>Pop Art</b> portraits	<b>Unit length:</b> 8 weeks 8 lessons	<b>Unit Title:</b> <b>Distortion</b>	<b>Unit length:</b> 6 Weeks	<b>Unit Title:</b> <b>Distortion Exhibition</b>	<b>Unit length:</b> 6 weeks 1 Weeks
<b>Domains of Knowledge:</b> Drawing - using the grid system from 2D to 2D		<b>Domains of Knowledge:</b> Sculpture - additive & found materials Paper Sculpture		<b>Domains of Knowledge:</b> Painting - dry brushing		<b>Domains of Knowledge:</b> Tonal/ mark-making Drawing Painting - block colour Drawing - linear		<b>Domains of Knowledge:</b> Drawing Painting - block colour Drawing - linear Digital Media - editing		<b>Domains of Knowledge:</b> Digital based editing	
<b>Key Concepts:</b> <ul style="list-style-type: none"> <li>Line</li> <li>Form</li> <li>Shape</li> <li>Colour</li> <li>Analysis</li> <li>Investigate</li> </ul>		<b>Key Concepts:</b> <ul style="list-style-type: none"> <li>Texture</li> <li>composition</li> <li>Pattern</li> <li>Line</li> <li>Shape</li> </ul>		<b>Key Concepts:</b> <ul style="list-style-type: none"> <li>Texture</li> <li>composition</li> <li>Pattern</li> <li>Line</li> <li>Shape</li> </ul>		<b>Key Concepts:</b> <ul style="list-style-type: none"> <li>Composition</li> <li>line</li> <li>pattern</li> <li>texture</li> <li>form</li> <li>Space</li> </ul>		<b>Key Concepts:</b> <ul style="list-style-type: none"> <li>line</li> <li>pattern</li> <li>texture</li> <li>form</li> <li>Space</li> </ul>		<b>Key Concepts:</b> Composition	
<b>Gateway knowledge:</b> Some knowledge of google classrooms/slides Attaching images to email/ google slides Understanding of gateway knowledge Baseline assessment before and after shows retrieval and retention		<b>Gateway knowledge:</b> Mark-making Texture Construction skills Basic understanding of 3D sculpting skills Mark-making use of practical materials Measuring Attaching, folding		<b>Gateway knowledge:</b> Colour theory Mark-making ReliefGenre of Pop art Application of materials Knowledge of watercolour/block paints blending techniques Basic painting & colour mixing		<b>Gateway knowledge:</b> Construction techniques 3D building techniques formal elements mark-making		<b>Gateway knowledge:</b> Using a grid system for drawing		<b>Gateway knowledge:</b> Grid system Computing Editing apps and software	
<b>Assessment end-points:</b> Baseline assessment <b>Portrait Drawing;</b> Baseline knowledge of drawing skills on portraits		<b>Assessment end-points:</b> <b>Mask Plaque;</b> Sculpture- paper sculpture building skills Understanding of Composition - rule of thirds		<b>Assessment end-points:</b> Painting skills End product relief sculpture piece		<b>Assessment end-points:</b> <b>Free standing structure;</b> Construction and joining methods 3D paper sculpture skills Constructive sculpture Construction of actual texture		<b>Assessment end-points:</b> <b>Free standing structure;</b> Mixed media distortion drawing		<b>Assessment end-points:</b> Digital piece of artwork Mixed Media piece	

	Use of mixed media/ found materials				
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Year 10 ART, Craft & Design													
Autumn Term				Spring Term						Summer Term			
<b>Unit Title:</b> Introduction to the course and the formal elements	<b>Unit length:</b> 4 weeks	<b>Unit Title:</b> Op Art	<b>Unit length:</b> 11 weeks	<b>Unit Title:</b> Structure 3D	<b>Unit length:</b> 7 weeks	<b>Unit Title:</b> Structure Mindmap Photograph y	<b>Unit length:</b> 3 weeks	<b>Unit title;</b> Painting and into Summer Term	<b>Unit Length</b> 4 weeks	<b>Unit Title:</b> Structure Designing	<b>Unit length:</b> 3 weeks	<b>Unit Title:</b> Structure - constructi on	<b>Unit length:</b> 9 weeks
<b>Domains of Knowledge:</b> Drawing - for different purposes Modern art Context Computing		<b>Domains ofKnowledge:</b>  Drawing - Sculpture 3D Theory- Modern art Context		<b>Domains of Knowledge:</b> Drawing - Sculpture 3D Theory- Modern art Context		<b>Domains of Knowledge:</b> Lens based		<b>Domains of Knowledge:</b> Painting – watercolour & Acrylic		<b>Domains of Knowledge:</b> Drawing Rendering		<b>Domains of Knowledge:</b> 3D Clay/ plaster/ wire Analysis	
<b>Key Concepts:</b> <ul style="list-style-type: none"><li>● Line</li><li>● Tone</li><li>● Form</li><li>● Shape</li><li>● Colour</li><li>● Texture</li><li>● Pattern</li></ul>		<b>Key Concepts:</b> <ul style="list-style-type: none"><li>● Line</li><li>● Tone</li><li>● Form</li><li>● Shape</li><li>● Space</li><li>● composition</li><li>● Texture</li><li>● Pattern</li><li>● Analyse</li></ul>		<b>Key Concepts:</b> <ul style="list-style-type: none"><li>● Line</li><li>● tone</li><li>● form</li><li>● shape</li><li>● colour</li></ul>		<b>Key Concepts:</b> <ul style="list-style-type: none"><li>● line</li><li>● tone</li><li>● form</li><li>● shape</li><li>● space</li><li>● composition</li><li>● texture</li><li>● pattern</li><li>● analyse</li></ul>		<b>Key Concepts:</b> <ul style="list-style-type: none"><li>● Colour</li><li>● Form</li><li>● Shape</li><li>● Texture</li></ul>		<b>Key Concepts:</b> <ul style="list-style-type: none"><li>● Composition</li><li>● Space</li><li>● Form</li><li>● Tone</li><li>● Colour</li></ul>		<b>Key Concepts:</b> <ul style="list-style-type: none"><li>● Line</li><li>● Shape</li><li>● Form</li><li>● Composition</li></ul>	
<b>Gateway Knowledge:</b> Analysis Balance Line drawing		<b>Gateway knowledge:</b> Computing Colour theory Rendering skills Use of smart phone Editing software Apps		<b>Gateway Knowledge:</b> Analysis Balance Line drawing Basic 3D skills		<b>Gateway knowledge:</b> Lighting Use of smart phone Editing software Apps Research		<b>Gateway knowledge:</b> Colour theory –tints, shades, harmonious colour Watercolour, acrylic		<b>Gateway knowledge:</b> Structure techniques Rendering, gradient colour theory		<b>Gateway knowledge:</b> Structure techniques	
<b>Assessment end-points:</b>		<b>Assessment end-points:</b>		<b>Assessment end-points:</b>		<b>Assessment end-points:</b>		<b>Assessment end-points:</b>		<b>Assessment end-points:</b>		<b>Assessment end-points:</b>	

<b>Maquette;</b> Mixed media kintsugi piece <b>Formal Elements research</b>	Photography Mastery - Mixed media piece Rendering with paint and pencil crayon Extension; Textiles repeat pattern	<b>Maquette;</b> Understanding of the artist process to be able to work in the style - produce maquette <b>Personal response</b> writing (analysis) <b>Artist study</b> Newspaper Maquette <b>Graphite mixed media</b> drawing	<b>Mind Map composition B&amp;W photography;</b> Photography edits show understanding of the artist studied and the formal elements and composition techniques  Mastery - Mixed media piece	<b>Artist study – painted Work in the style;</b> own response from own photography painted in the style <b>Personal response</b> painting & writing	<b>Minimum of 2 drawn constructions</b> relating to prior work in the sketchbook <b>Rendering</b> shows 3D gradient skills in a range of materials Evaluation explains where the idea/inspiration came from directly from sketchbook	<b>3D free standing structure</b> shows a range of building/ construction techniques
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Year 10 Art, Craft & Design - with textiles													
Autumn Term				Spring Term						Summer Term			
<b>Unit Title:</b> Introduction to the course and the formal elements	<b>Unit length:</b> 4 weeks	<b>Unit Title:</b> Op Art	<b>Unit length:</b> 11 weeks	<b>Unit Title:</b> Op Art Repeat design	<b>Unit length:</b> 5 weeks	<b>Unit Title:</b> Structure Photograph y	<b>Unit length:</b> 3 weeks	<b>Unit title;</b> Painting	<b>Unit Length</b> 3 weeks	<b>Unit Title:</b> Painting	<b>Unit length:</b> 4 weeks	<b>Unit Title:</b> Structure - Designing and construction	<b>Unit length:</b> 10 weeks
<b>Domains of Knowledge:</b> Drawing - for different purposes Modern art Context Computing	<b>Domains of Knowledge:</b> Drawing - Theory- Modern art Context			<b>Domains of Knowledge:</b> Drawing - tessellation Pattern - repeat		<b>Domains of Knowledge:</b> <ul style="list-style-type: none"> <li>• Lens based</li> <li>• Painting - wash</li> </ul>		<b>Domains of Knowledge:</b> <ul style="list-style-type: none"> <li>• Painting – watercolour &amp; Acrylic</li> </ul>		<b>Domains of Knowledge:</b> Painting – watercolour & Acrylic		<b>Domains of Knowledge:</b> Drawing Rendering 3D Clay/ plaster/ wire Analysis	
<b>Key Concepts:</b> <ul style="list-style-type: none"> <li>• Line</li> <li>• Tone</li> <li>• Form</li> <li>• Shape</li> </ul>	<b>Key Concepts:</b> <ul style="list-style-type: none"> <li>• Line</li> <li>• Tone</li> <li>• Form</li> <li>• Shape</li> </ul>			<b>Key Concepts:</b> <ul style="list-style-type: none"> <li>• Line</li> <li>• tone</li> <li>• form</li> <li>• shape</li> </ul>		<b>Key Concepts:</b> <ul style="list-style-type: none"> <li>• line</li> <li>• tone</li> <li>• form</li> <li>• shape</li> </ul>		<b>Key Concepts:</b> <ul style="list-style-type: none"> <li>• Colour</li> <li>• Form</li> <li>• Shape</li> <li>• Texture</li> </ul>		<b>Key Concepts:</b> <ul style="list-style-type: none"> <li>• Composition</li> <li>• Space</li> <li>• Form</li> <li>• Tone</li> </ul>		<b>Key Concepts:</b> <ul style="list-style-type: none"> <li>• Line</li> <li>• Shape</li> <li>• Form</li> <li>• Composition</li> </ul>	



<ul style="list-style-type: none"> <li>• Colour</li> <li>• Texture</li> <li>• Pattern</li> </ul>	<ul style="list-style-type: none"> <li>• Space</li> <li>• composition</li> <li>• Texture</li> <li>• Pattern</li> <li>• Analyse</li> </ul>	<ul style="list-style-type: none"> <li>• colour</li> <li>• Pattern</li> </ul>	<ul style="list-style-type: none"> <li>• space</li> <li>• composition</li> <li>• texture</li> <li>• pattern</li> <li>• analyse</li> </ul>		<ul style="list-style-type: none"> <li>• Colour</li> </ul>	
<b>Gateway Knowledge:</b> Analysis Balance Line drawing	<b>Gateway knowledge:</b> Computing - research Colour theory Rendering skills	<b>Gateway Knowledge:</b> Analysis Balance Line drawing	<b>Gateway knowledge:</b> Lighting Use of smart phone Editing software Apps Research	<b>Gateway knowledge:</b> Colour theory –tints, shades, harmonious colour Watercolour, acrylic	<b>Gateway knowledge:</b> Colour theory –tints, shades, harmonious colour Watercolour, acrylic	<b>Gateway knowledge:</b> Structure techniques Rendering, gradient colour theory Structure techniques
<b>Assessment end-points:</b> <b>Maquette;</b> Mixed media kintsugi piece <b>Formal Elements research</b>	<b>Assessment end-points:</b> Photography Mastery - Mixed media piece Rendering with paint and pencil crayon Extension; Textiles repeat pattern	<b>Assessment end-points:</b> Understanding of the artist process to abstract from own design to - produce tessellated repeat <b>Personal response</b> writing (analysis) <b>Artist study</b> Concertina artist response	<b>Assessment end-points:</b> <b>Mind Map</b> <b>B&amp;W photography;</b> Photography edits show understanding of the artist studied and the formal elements and composition techniques  Mastery - Mixed media piece	<b>Assessment end-points:</b> <b>Artist study –</b> painted <b>Work in the style;</b> own response from own photography painted in the style <b>Personal response</b> painting & writing	<b>Assessment end-points:</b> <b>Artist study –</b> painted <b>Work in the style;</b> own response from own photography painted in the style <b>Personal response</b> painting & writing	<b>Assessment end-points:</b> <b>3D free standing</b> <b>2 drawn constructions</b> relating to prior work in the sketchbook <b>Rendering</b> shows 3D gradient skills in chosen materials Evaluation explains where the idea/inspiration came from directly from sketchbook <b>structure</b> shows a range of building/ construction techniques

Year 11											
Autumn Term				Spring Term				Summer Term			
<b>Unit Title:</b> Induction Word/Image	<b>Unit length:</b> 6 weeks	<b>Unit Title:</b> Word & Image	<b>Unit length:</b> 6 weeks	<b>Unit Title:</b> External assessment task	<b>Unit length:</b> 10 weeks	<b>Unit Title:</b> practical exam	<b>Unit length:</b> 10 hours	<b>Unit Title:</b>	<b>Unit length:</b>	<b>Unit Title:</b>	<b>Unit length:</b>

<b>Domains of Knowledge:</b> Exam Criteria Retrieval on drawing, painting and structure	<b>Domains of Knowledge:</b> Mixed Media	<b>Domains of Knowledge:</b> Exam preparation Assessment objectives 1, 2, 3	<b>Domains of Knowledge:</b> Exam procedure Assessment objectives 4	<b>Domains of Knowledge:</b> Not applicable	<b>Domains of Knowledge:</b> Not applicable
<b>Key Concepts:</b> <ul style="list-style-type: none"> <li>Formal elements</li> <li>Analysis</li> <li>Investigation</li> </ul>	<b>Key Concepts:</b> <ul style="list-style-type: none"> <li>Formal elements</li> </ul>	<b>Key Concepts:</b> <ul style="list-style-type: none"> <li>Formal elements</li> <li>principles of art</li> </ul>	<b>Key Concepts:</b> <ul style="list-style-type: none"> <li>Formal elements</li> <li>Principles of art</li> </ul>	<b>Key Concepts:</b> Not applicable	<b>Key Concepts:</b> Not applicable
<b>Gateway knowledge:</b> Exam criteria Formal elements Mixed media Lens based Drawing Painting & Mixed media	<b>Gateway knowledge:</b> Formal elements Mixed Media Found materials Exam procedure	<b>Gateway knowledge:</b> Formal elements principles analysis Research contextual studies	<b>Gateway knowledge:</b> Formal elements principles analysis contextual studies Practice piece production	<b>Gateway knowledge:</b> Not applicable	<b>Gateway knowledge:</b> Not applicable
<b>Assessment end-points:</b> Artist study of a mixed media piece Own design development and mini outcomes relate to the artist and use the formal elements  <b>Mind Map/ mood board;</b> shows application of knowledge of formal elements <b>Artists study 1;</b> Student personal choice of artist. Artists study Work in the style Personal response	<b>Assessment end-points:</b> <b>Artist study 2 – Personal response, written</b> Understanding of mixed media in a range of creative outcomes <b>Mock exam final piece (AO4)</b> <b>Mock Exam Sketchbook (AO1, 2 &amp; 3)</b>	<b>Assessment end-points:</b> Exam sketchbook with Assessment objectives 1, 2 & 3	<b>Assessment end-points:</b> <b>Exam final piece (Assessment objective 4)</b> <b>Exam sketchbook (Assessment objective 1, 2 &amp; 3)</b>	<b>Assessment end-points:</b> Not applicable	<b>Assessment end-points:</b> Not applicable

Key Concepts	Year 12	Year 13
<b>Line</b>	T1 - Still Life/ Assemblage T2 - Architecture T3 - Personal investigation introduction	T1 - Personal Investigation - personal choice T2 - Personal Investigation T3 -
<b>Shape</b>	T1 - Still Life/ Assemblage T2 - Architecture T3 -Personal investigation introduction	T1 - Personal Investigation T2 - Personal Investigation T3 -
<b>Form</b>	T1 - Still Life/ Assemblage T2 - Architecture T3 - Personal investigation introduction	T1 - Personal Investigation T2 - Personal Investigation T3 -
<b>Tone</b>	T1 - Still Life/ Vanitas T2 - Architecture T3 - Personal investigation introduction	T1 - Personal Investigation T2 - Personal Investigation T3 -
<b>Texture</b>	T1 - Still Life/ Assemblage/Wunderkammer T2 - Architecture T3 - Personal investigation introduction	T1 - Personal Investigation T2 - Personal Investigation T3 -
<b>Pattern</b>	T1 - Still Life/ Assemblage/ Vanitas/ Wunderkammer T2 - Architecture T3 -	T1 - Personal Investigation T2 - Personal Investigation T3 -
<b>Colour</b>	T1 - Still Life/ Assemblage/ Vanitas/ Wunderkammer T2 - T3 - Personal investigation introduction	T1 - Personal Investigation T2 - Personal Investigation T3 -
<b>Space</b>	T1 - Still Life/ Assemblage/ Vanitas/ Wunderkammer T2 - Architecture T3 -	T1 - Personal Investigation T2 - Personal Investigation T3 -
<b>Composition</b>	T1 - Still Life/ Assemblage/ Vanitas/ Wunderkammer T2 - Architecture T3 - Personal investigation introduction	T1 - Personal Investigation T2 - Personal Investigation T3 -
<b>Investigate</b>	T1 - Still Life/ Assemblage/ Vanitas/ Wunderkammer T2 - Architecture T3 - Personal Investigation preparation	T1 - Personal Investigation T2 - Personal Investigation T3 -
<b>Analyse</b>	T1 -Still Life/ Assemblage/ Vanitas/ Wunderkammer T2 - Architecture T3 - Personal Investigation preparation	T1 - Personal Investigation T2 - Personal Investigation T3 -
<b>Digital media</b>	T1 - Assemblage/ Wunderkammer T2 - Architecture T3 - Personal Investigation preparation	T1 - Personal Investigation T2 - Personal Investigation

Year 12											
Autumn Term				Spring Term				Summer Term			
<b>Unit Title:</b> STILL LIFE - Formal elements	<b>Unit length:</b> 7 Weeks	<b>Unit Title:</b> Mini project personal choice	<b>Unit length:</b> 7 Weeks	<b>Unit Title:</b> Architecture	<b>Unit length:</b> 5 Weeks	<b>Unit Title:</b> Architectur e	<b>Unit length:</b> 6 Weeks	<b>Unit Title:</b> Personal Investigation Preparation	<b>Unit length:</b> 6 weeks	<b>Unit Title:</b> Personal Investigation Introduction	<b>Unit length:</b> 7 weeks
<b>Domains of Knowledge:</b> Lens based Digital/ mixed media Drawing		<b>Domains of Knowledge:</b> Drawing - Painting Context		<b>Domains of Knowledge:</b> Painting - acrylic, watercolour Mixed media Analysis		<b>Domains of Knowledge:</b> Mixed media 3D Clay/ plaster/ wire Printing – collagraphic/ lino		<b>Domains of Knowledge:</b> Analysis - gallery visit Analysis artist process Research & investigate		<b>Domains of Knowledge:</b> Investigate - mixed media Drawing; Linear, tonal printing	
<b>Key Concepts:</b> <ul style="list-style-type: none"> <li>• Line</li> <li>• Shape</li> <li>• Space</li> <li>• Composition</li> <li>• Texture</li> <li>• Pattern</li> <li>• Colour</li> </ul>		<b>Key Concepts:</b> <ul style="list-style-type: none"> <li>• Line</li> <li>• Shape</li> <li>• Space</li> <li>• Form</li> <li>• Composition</li> <li>• Texture</li> <li>• Colour</li> <li>• analyse</li> <li>• Digital</li> </ul>		<b>Key Concepts:</b> <ul style="list-style-type: none"> <li>• form</li> <li>• shape</li> <li>• composition</li> <li>• texture</li> <li>• pattern</li> <li>• analyse</li> <li>• Digital</li> </ul>		<b>Key Concepts:</b> <ul style="list-style-type: none"> <li>• tone</li> <li>• form</li> <li>• shape</li> <li>• space</li> <li>• composition</li> <li>• texture</li> <li>• pattern</li> <li>• analyse</li> <li>• Digital</li> </ul>		<b>Key Concepts:</b> <ul style="list-style-type: none"> <li>• analyse</li> <li>• Digital</li> <li>• Investigate</li> </ul>		<b>Key Concepts;</b> <ul style="list-style-type: none"> <li>• form</li> <li>• shape</li> <li>• space</li> <li>• composition</li> <li>• texture</li> <li>• pattern</li> <li>• analyse</li> <li>• Digital</li> </ul>	
<b>Gateway knowledge:</b> Basic Shapes Formal Elements Basic composition rules Research skills		<b>Gateway knowledge:</b> Photography, rule of thirds composition Formal elements		<b>Gateway knowledge:</b> Colour theory Mixed Media - textures Relief technique		<b>Gateway knowledge:</b> Mixed Media 2D & 3D Clay building techniques layered relief building		<b>Gateway knowledge:</b> Use of Formal elements to analyse Knowledge of history of art		<b>Gateway knowledge:</b> Independent analysis of art work Paint/ colour skills Expert use of formal elements Knowledge of history of art	
<b>Assessment end-points:</b> Still Life research mind map Still Life baseline drawing Assemblage photography Drawing with a range of materials		<b>Assessment end-points:</b> Painting Skills 'Still lfe in Ice' photography & digital editing Theory - Modern art analysis		<b>Assessment end-points:</b> Acrylic self portrait Mixed media experimentations Written analysis of artist work		<b>Assessment end-points:</b> Collographic print and experimentation 3D translation from 2D painting		<b>Assessment end-points:</b> Statement of intent Mind Map		<b>Assessment end-points:</b> Artist research analysis Study of an artists work Photography Work in the style	

Year 13							
Autumn Term		Spring Term		Summer Term			
<b>Unit Title:</b> Personal Investigation Unit length: 8 Weeks	<b>Unit Title:</b> Personal Investigation Unit length: 7 Weeks	<b>Unit Title:</b> Externally Set Assignment 10 weeks	<b>Unit Title:</b> Externally Set Assignment - Practical 10 hours	<b>Unit Title:</b> Final presentation	<b>Unit length:</b> 2 Weeks	<b>Unit Title:</b>	<b>Unit length:</b> 2 weeks
<b>Domains of Knowledge:</b> Personal choice of topic Investigate	<b>Domains of Knowledge:</b> Personal choice of topic Investigate	<b>Domains of Knowledge:</b> Personal choice of topic Investigate	<b>Domains of Knowledge:</b> Personal choice of topic Investigate	<b>Domains of Knowledge:</b> Digital - presentation of personal investigation		<b>Domains of Knowledge:</b>	
<b>Key Concepts:</b> Formal Elements	<b>Key Concepts:</b> Formal Elements	<b>Key Concepts:</b> Formal Elements	<b>Key Concepts:</b> Formal Elements	<b>Key Concepts:</b> Formal elements		<b>Key Concepts:</b>	
<b>Gateway knowledge:</b> Independent analysis of art work Paint/ colour skills Expert use of formal elements Knowledge of history of art	<b>Gateway knowledge:</b> Independent analysis of art work Paint/ colour skills Expert use of formal elements Knowledge of history of art	<b>Gateway knowledge:</b> Assessment Objective 1, 2 & 3 Independent analysis of art work Paint/ colour skills Expert use of formal elements Knowledge of history of art	<b>Gateway knowledge:</b> Assessment objective 4 Independent analysis of art work Paint/ colour skills Expert use of formal elements Knowledge of history of art	<b>Gateway knowledge:</b> Independent analysis of art work Paint/ colour skills Expert use of formal elements Knowledge of history of art		<b>Gateway knowledge:</b>	
<b>Assessment end-points:</b> Assessment objective 1 & 3 Analysis Observational drawing Photography	<b>Assessment end-points:</b> Assessment objective 1 & 2 Experimentation, Idea development Reflection, analysis	<b>Assessment end-points:</b> Assessment Objective 1, 2 & 3 Essay idea development towards final outcome with a range of materials	<b>Assessment end-points:</b> Assessment objective 4 15 hours externally set task.mock	<b>Assessment end-points:</b> Assessment objectives 1, 2, 3 and 4 Presentation of sketchbook and development and mounted final piece		<b>Assessment end-points:</b>	

Year 10 SILC/ Partnership group													
Autumn Term				Spring Term						Summer Term			
<b>Unit Title:</b> Introductio n to the course and the formal elements	<b>Unit length:</b> 4 weeks 6 lessons	<b>Unit Title:</b> Op Art	<b>Unit length:</b> 10 weeks 15 lessons lessons	<b>Unit Title:</b> Op Art Repeat design	<b>Unit length:</b> 5 weeks	<b>Unit Title:</b> Structure 3D	<b>Unit length:</b> 5 weeks	<b>Unit title;</b> Structure -monoprint ing	<b>Unit Length</b> 3 weeks 2weeks HT5	<b>Unit Title:</b> Structure Designing	<b>Unit length:</b> 3 weeks	<b>Unit Title:</b> Structure - construction	<b>Unit length:</b> 9 weeks
<b>Domains of Knowledge:</b> <ul style="list-style-type: none"> <li>Drawing - for different purposes</li> </ul> Modern art <ul style="list-style-type: none"> <li>Context</li> <li>Computing</li> </ul>		<b>Domains of Knowledge:</b> <ul style="list-style-type: none"> <li>Drawing - foreshortening</li> <li>Painting</li> <li>Theory- Modern art</li> <li>Context</li> </ul>		<ul style="list-style-type: none"> <li><b>Domains of Knowledge:</b></li> <li>Drawing - tessellation</li> <li>Pattern - repeat</li> </ul>		<b>Domains of Knowledge:</b> Mixed Media Drawing - line		<b>Domains of Knowledge:</b> Lens based - Editing software Apps		<b>Domains of Knowledge:</b> <ul style="list-style-type: none"> <li>Drawing</li> <li>Rendering</li> </ul>		<b>Domains of Knowledge:</b> <ul style="list-style-type: none"> <li>3D Clay/ plaster/ wire</li> <li>Analysis</li> </ul>	
<b>Key Concepts:</b> <ul style="list-style-type: none"> <li>Line</li> <li>tone</li> <li>form</li> <li>shape</li> <li>colour</li> <li>Texture</li> <li>Pattern</li> </ul>		<b>Key Concepts:</b> <ul style="list-style-type: none"> <li>line</li> <li>tone</li> <li>form</li> <li>shape</li> <li>space</li> <li>composition</li> <li>texture</li> <li>pattern</li> <li>analyse</li> </ul>		<b>Key Concepts:</b> <ul style="list-style-type: none"> <li>Line</li> <li>tone</li> <li>form</li> <li>shape</li> <li>colour</li> <li>Pattern</li> </ul>		<b>Key Concepts:</b> <ul style="list-style-type: none"> <li>line</li> <li>tone</li> <li>form</li> <li>shape</li> <li>space</li> <li>composition</li> <li>texture</li> <li>pattern</li> <li>analyse</li> </ul>		<b>Key Concepts:</b> <ul style="list-style-type: none"> <li>Colour</li> <li>Line</li> <li>Form</li> <li>Shape</li> <li>Texture</li> </ul>		<b>Key Concepts:</b> <ul style="list-style-type: none"> <li>Composition</li> <li>Space</li> <li>Form</li> <li>Tone</li> <li>Colour</li> </ul>		<b>Key Concepts:</b> <ul style="list-style-type: none"> <li>Line</li> <li>Shape</li> <li>Form</li> <li>Composition</li> </ul>	
<b>Gateway Knowledge:</b> Analysis Balance Line drawing		<b>Gateway knowledge:</b> Computing Colour theory Rendering skills		<b>Gateway Knowledge:</b> Analysis Balance Line drawing		<b>Gateway knowledge:</b> Computing for research Cutting skills		<b>Gateway knowledge:</b> Use of smart phone Mark-Making		<b>Gateway knowledge:</b> Structure techniques Rendering, gradient colour theory		<b>Gateway knowledge:</b> Structure techniques	
<b>Assessment end-points:</b> Baseline drawings		<b>Assessment end-points:</b> Painting skills		<b>Assessment end-points:</b> Understanding of the artist process to		<b>Assessment end-points:</b> Mind Map - use of composition		<b>Assessment end-points:</b>		<b>Assessment end-points:</b>		<b>Assessment end-points:</b>	

Colour knowledge	Rendering skills	abstract from own design to - produce tessellated repeat	Collage	<b>Artists Study ; B&amp;W &amp; colour photography;</b> Photography edits show understanding of the artist studied and the formal elements and composition techniques <b>Mastery</b> -Editing, composition, digital skills	<b>Minimum of 2 drawn constructions</b> relating to prior work in the sketchbook <b>Rendering</b> shows 3D gradient skills in a range of materials Evaluation explains where the idea/inspiration came from directly from sketchbook	<b>3D free standing structure</b> shows a range of building/ construction techniques
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Year 11 SILC/Partnership group											
Autumn Term				Spring Term				Summer Term			
<b>Unit Title:</b> Structure	<b>Unit length:</b> 7 weeks	<b>Unit Title:</b> Structure Photography	<b>Unit length:</b> 3 weeks	<b>Unit Title:</b> Externally Set Assignment	<b>Unit length:</b> 10 weeks	<b>Unit Title:</b> ESA - practical exam	<b>Unit length:</b> 10 hours	<b>Unit Title:</b> Externally Set Assignment	<b>Unit length:</b> 10 weeks		
<b>Domains of Knowledge:</b> <b>Painting</b>	<b>Domains of Knowledge:</b> <ul style="list-style-type: none"> <li>• Lens based</li> </ul>			<b>Domains of Knowledge:</b> <ul style="list-style-type: none"> <li>• Exam preparation</li> <li>• Assessment objectives 1, 2, 3</li> </ul>	<b>Domains of Knowledge:</b> <ul style="list-style-type: none"> <li>• Exam procedure</li> <li>• Assessment objectives 4</li> </ul>			<b>Domains of Knowledge:</b> <ul style="list-style-type: none"> <li>• Exam preparation</li> <li>• Assessment objectives 1, 2, 3</li> </ul>			
<b>Key Concepts:</b> Shape Form Texture	<b>Key Concepts:</b> <ul style="list-style-type: none"> <li>• line</li> <li>• tone</li> <li>• form</li> <li>• shape</li> <li>• space</li> <li>• composition</li> <li>• texture</li> <li>• pattern</li> <li>• analyse</li> </ul>			<b>Key Concepts:</b> <ul style="list-style-type: none"> <li>• Formal elements</li> <li>• principles of art</li> </ul>	<b>Key Concepts:</b> <ul style="list-style-type: none"> <li>• Formal elements</li> <li>Principles of art</li> </ul>			<b>Key Concepts:</b> <ul style="list-style-type: none"> <li>• Formal elements</li> <li>• principles of art</li> </ul>			
<b>Gateway Knowledge:</b> Analysis Balance Line drawing	<b>Gateway knowledge:</b> Lighting Use of smart phone Editing software			<b>Gateway knowledge:</b> Formal elements principles analysis	Gateway knowledge: Formal elements principles analysis			<b>Gateway knowledge:</b> Formal elements principles analysis			

Colour	Apps	Research contextual studies	contextual studies Practice piece production	Research contextual studies	
<b>Assessment end-points:</b> <b>Maquette;</b> Understanding of the artist process to be able to work in the style - produce maquette <b>Personal response</b> writing (analysis) <b>Artist study</b> Newspaper Maquette	<b>Assessment end-points:</b> <b>B&amp;W photography;</b> Photography edits show understanding of the artist studied and the formal elements and composition techniques  Mastery - Mixed media piece	<b>Assessment end-points:</b> Exam sketchbook with Assessment objectives 1, 2 & 3	<b>Assessment end-points:</b> <b>Exam final piece (Assessment objective 4)</b> <b>Exam sketchbook (Assessment objective 1, 2 &amp; 3)</b>	<b>Assessment end-points:</b> Exam sketchbook with Assessment objectives 1, 2 & 3 and final piece completed. Mount up work and do exhibition	